

## Discussion Questions for “Javadoc”

1. Have you ever heard of or used Javadoc before? Did you find it useful?
2. What do you like most about Javadoc? What do you like the least?
3. Is end-user documentation required for the kind of programs we write in class? When would end-user documentation be required? How would you produce end-user documentation? What tools would you use, and what media would you use to present it to your user?
4. Is programmer documentation required for the kind of programs we write in class? When would programmer documentation be required? How would you produce programmer documentation? What tools would you use and what media would you use to present it to another programmer?
5. In the industry, a computer programmer typically spends 10% or less of his time actually writing code. The rest of the time is spent on related tasks such as design, team meetings, documentation, testing, debugging, and helping users. Does a computer science education prepare you for a typical programming job in industry?
6. Large programming projects often include a technical writing specialist or team. What are the benefits and costs of dividing the programming job between coding specialists and writing specialists?