

# ISE 101 – Introduction to Information Systems

- Lecture 3 Objectives:
  - While loops
  - Strings

# While Loops

- Write a Python script that computes the sum of squares from 1 to 5.

```
sum = 0;
```

```
sum = sum + 1**2;
```

```
sum = sum + 2**2;
```

```
sum = sum + 3**2;
```

```
sum = sum + 4**2;
```

```
sum = sum + 5**2;
```

```
print('Sum of squares: ' + str(sum))
```

# While Loops

- Write a Python script that computes the sum of squares from 1 to 150.

```
sum = 0;
```

```
sum = sum + 1**2;
```

```
sum = sum + 2**2;
```

```
...
```

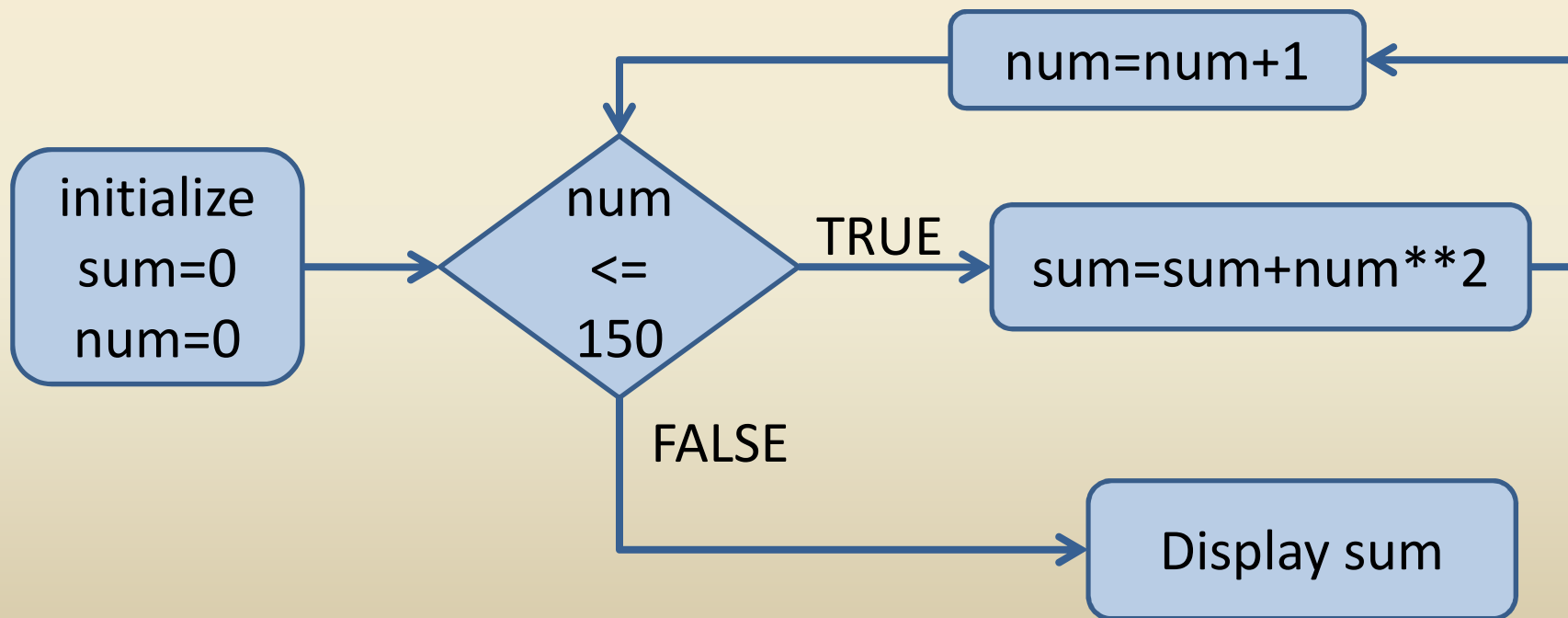
```
sum = sum + 149**2;
```

```
sum = sum + 150**2;
```

```
print('Sum of squares: ' + str(sum))
```

# Loops

- Sometimes a portion of the code has to be repeated many times.
- In the previous example, the square and summation have to be repeated 150 times.



# While Loops

- Write a Python script that computes the sum of squares from 1 to 150.

```
sum = 0
num = 0
while num <= 150:
    sum = sum + num**2
    num = num + 1

print('sum of squares: ' + str(sum))
```

# While Loop

The diagram illustrates the syntax of a while loop. It shows the keyword 'while' followed by a logical expression in parentheses, a colon, and three indented statements. Annotations include an arrow pointing to the colon with the text 'Use colon after the logical expression', a bracket on the right side of the three statements with the text 'Statements in the scope are executed if the logical expression is True', and an arrow pointing to the indentation of the statements with the text 'TABS are used to determine the scope of while loop'.

```
while (logical_expression):  
    statement 1  
    statement 2  
    statement 3
```

Use colon after the logical expression

Statements in the scope are executed if the logical expression is True

TABS are used to determine the scope of while loop

# While Loop

```
while (logical_expression):
```

```
    statement 1
```

```
    statement 2
```

```
    statement 3
```

```
else:
```

```
    statement 4
```

```
    statement 5
```

```
    statement 6
```

Statements in this scope are  
executed if the logical  
expression is False

# While Loop

- Statements within the scope of the while loop are executed if the logical statement produces TRUE
- If the logical statement generates FALSE, the statements within the scope are skipped.
- The result of the logical expression changes within the loop
- If the logical expression gives TRUE, it becomes an infinite loop
- Infinite loops never end

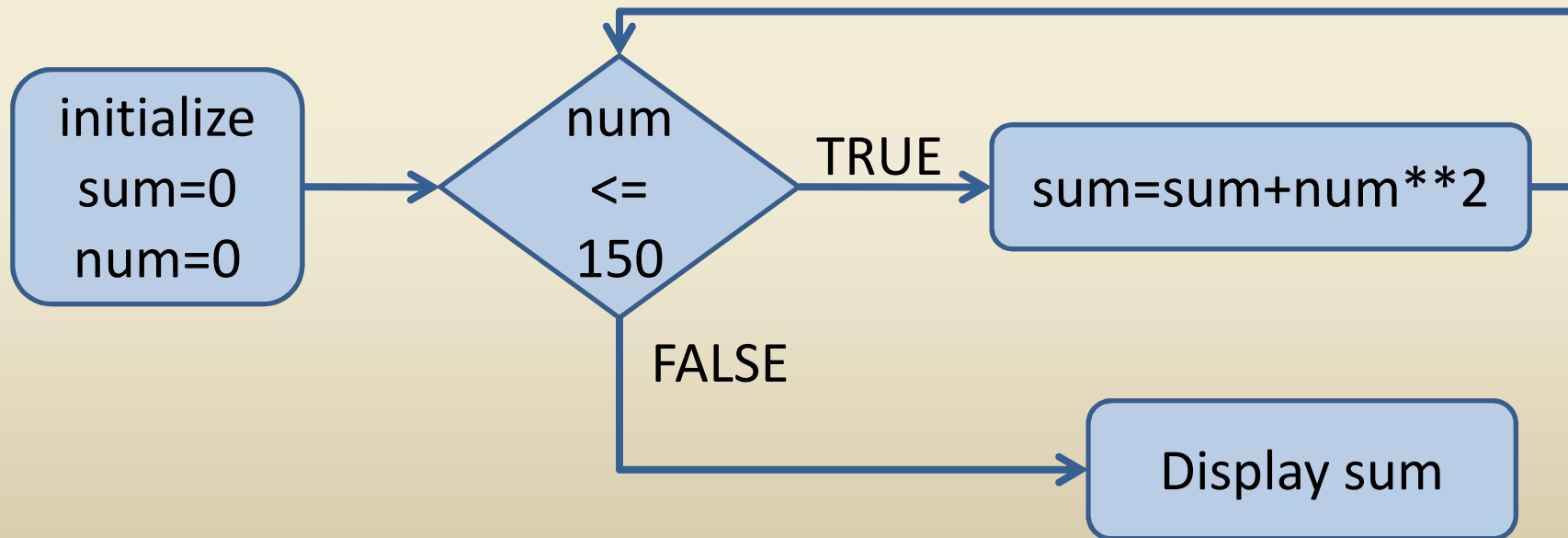
# While Loop

```
while ( True ):  
    statement 1  
    statement 2  
    statement 3
```

```
while (3 < 5):  
    statement 1  
    statement 2  
    statement 3
```

# Infinite Loops

- What is the problem with the following algorithm?
- Variable num is not incremented.
- Therefore, (num<=150) will always produce True.
- This is an infinite loop, that never ends.



# Pre-test and Post-test Loops

## Pre-test loop

- Pre-test loop controls a logical expression before the loop
- While loop is pre-test loop
- The logical statement after while is tested
- If it produces True, the statements within the scope are executed

## Post-test loop

- Post-test loop controls a logical expression after the loop
- It executes the statements within the scope of the loop
- It checks a logical expression
- If it produces True, loop continue
- There is no post-test loop in Python
- In C, do/while loop is an example of post-test loop

## Example

- Write a Python script that
  - generates a random number
  - asks the user to guess the random number until the guess is equal to the random number

```
import random
```

```
random_number = random.randint(0,10)  
user_guess=-1
```

```
while random_number!=user_guess:  
    user_guess=int( input('Enter an integer : '))
```

```
print('Correct')
```

# Example

- Write a Python script that computes the average of even integers between 1-100

```
sum = 0
num = 1
N=0

while num<=100:
    if num%2==0:
        sum = sum + num
        N = N+1

    num = num + 1

print('Average of even numbers between 1-100 : '
+ str(sum/N))
```

## Example

- Write a Python script that gets floating point numbers from the user and adds them up until the sum is greater than 100

```
sum = 0
```

```
while sum <= 100:
```

```
    num = float(input('Enter another number: '))
```

```
    sum = sum + num
```

```
print('Sum : ' + str(sum))
```

## Example

- Write a Python script that finds and prints how many numbers there are between 1-1000 which are a multiple of 7.

```
num=1
N_multiple=0

while num<=1000:
    if num%7==0:
        N_multiple = N_multiple + 1
        num = num + 1

print('There are ' + str(N_multiple) + ' multiples
of 7 between 1-1000')
```

# Break

- Sometimes, the loop has to be stopped
- “break” is used within the loop to stop the loop
- Loop is terminated
- Once the loop is stopped using break, statements within the scope of the loop (that are after break) are skipped.

# Example

```
denom=5
```

```
while (denom>=-2):  
    if denom!=0:  
        print('Result is :' + str(10/denom))  
    else:  
        print('Stopping the loop')  
        break  
  
    denom = denom - 1  
    print('Still in the loop')  
  
print('Loop is ended')
```

# Output

```
Result is :2.0  
Still in the loop  
Result is :2.5  
Still in the loop  
Result is :3.3333333333333335  
Still in the loop  
Result is :5.0  
Still in the loop  
Result is :10.0  
Still in the loop  
Stopping the loop  
Loop is ended
```

# Continue

- In the previous example, results of 10/-1 and 10/-2 are not printed
- Because of break, the while loop is terminated when denom is 0
- Logical expression (denom>=-2) is still True
- To STOP the **current** loop iteration **WITHOUT** termination the loop “continue” is used
- Statements that are after the “continue” are skipped
- The logical statement is re-evaluated
- If it is True, loop continues
- If it is False, loop terminates

# Example

```
denom=5

while (denom>=-2):
    if denom!=0:
        print('Result is :' + str(10/denom))
    else:
        print('Stopping the loop')
        denom = denom - 1
        continue

    denom = denom - 1
    print('Still in the loop')

print('Loop is ended')
```

# Output

```
Result is :2.0
Still in the loop
Result is :2.5
Still in the loop
Result is :3.3333333333333335
Still in the loop
Result is :5.0
Still in the loop
Result is :10.0
Still in the loop
Stopping the loop
Result is :-10.0
Still in the loop
Result is :-5.0
Still in the loop
Loop is ended
```

# Difference of break and continue

- break

**while** (logical\_expression):

statement 1

statement 2

**break**

statement 3

statement 4

<statement outside the scope of while>



# Difference of break and continue

- continue

```
while (logical_expression):  
    statement 1  
    statement 2  
    continue  
    statement 3  
    statement 4
```

<statement outside the scope of while>

STRINGS

# Python Variable Types

- Until now, scalar data types are used
- Scalar  $\leftarrow$  variable stores a single value
  - $X = 3 \leftarrow$  scalar
  - $X = [3, 5] \leftarrow$  vector (in programming array and list are used instead of vector)
- Numeric data types
  - Integers
  - Floating point numbers (floats)
  - Complex numbers
- Boolean

# Strings

- Strings are arrays of characters
- `X='TEST STRING'`

T	E	S	T		S	T	R	I	N	G
---	---	---	---	--	---	---	---	---	---	---

- Elements of an array can be reached using indexing

0	1	2	3	4	5	6	7	8	9	10
T	E	S	T		S	T	R	I	N	G

- `X[index]` : Character at the location specified by index
- index has to be integer!
  - `X[0]='T'`
  - `X[7]=?` 'R'

# Strings

- Indices start with 0
- Index 0 corresponds to the first letter of the string
- T='New String'
- T[0] = ? 'N'
- T[15] = ? Error !!! Index out of range
- Be careful not to use an index that is out of range
- len(variable\_name) shows the length of the string that is in the variable
- So index should start from 0 and go up to len(variable\_name)-1

# Strings

```
>>> T='New String'
>>> len(T)
10
>>> T[0]
'N'
>>> T[len(T)-1]
'g'
>>> T[len(T)]
Traceback (most recent call last):
  File "<string>", line 1, in <fragment>
builtins.IndexError: string index out of range
```

# Strings

- Contrary to other programming languages, negative indices can be used in Python
- Negative indices start from the back of the string

-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1
T	E	S	T		S	T	R	I	N	G

- `X[-1] = 'G'`
- `X[-4] = ?` 'R'
- Negative indices start from -1 go down to `-len(variable)`
- Smaller indices than `-len(variable)` will be out of range and cause error

# Strings

```
>>> T='New String'
>>> len(T)
10
>>> T[-1]
'g'
>>> T[-10]
'N'
>>> T[-11]
Traceback (most recent call last):
  File "<string>", line 1, in <fragment>
builtins.IndexError: string index out of range
```

# String Slicing

- It is possible to index a substring
- This is called 'string slicing'
- Instead of a single integer as an index, two integers separated by a colon is used:

index1 : index2

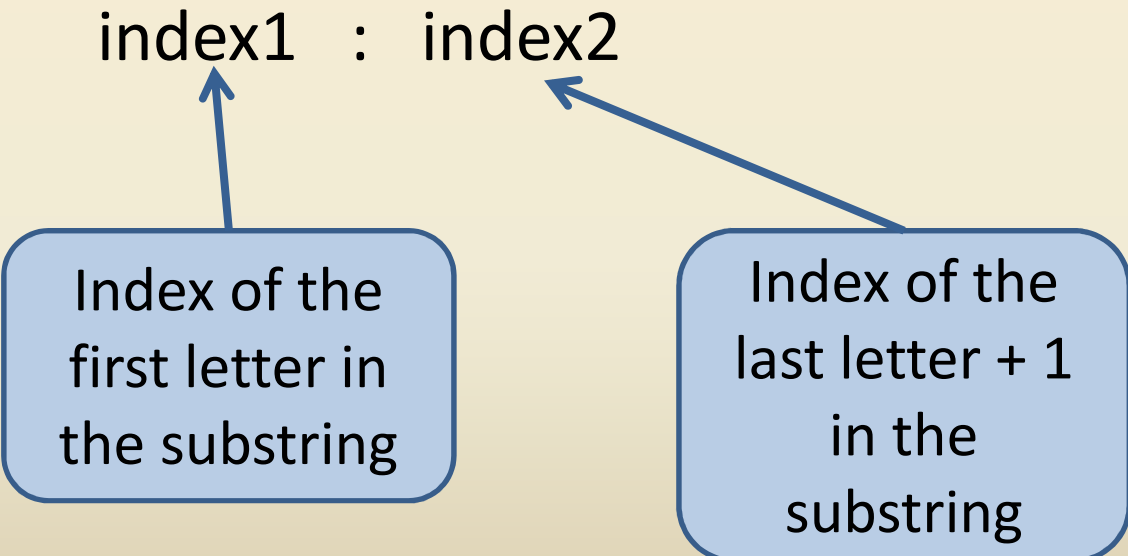


Diagram illustrating string slicing syntax. The text 'index1 : index2' is shown. Below 'index1' is a blue box containing the text 'Index of the first letter in the substring'. An arrow points from this box to 'index1'. Below 'index2' is a blue box containing the text 'Index of the last letter + 1 in the substring'. An arrow points from this box to 'index2'.

Index of the  
first letter in  
the substring

Index of the  
last letter + 1  
in the  
substring

# String Slicing

- A slice 4:8 means indices: 4-5-6-7
- The second integer index (8 in the sample above) is not included
- It is possible to use negative indices for slicing

```
>>> T='This is a long test string'
>>> T[0:5]
'This '
>>> T[3:7]
's is'
>>> T[-5:-1]
'trin'
```

# String Slices

- The second index should be smaller than the first
- Otherwise an empty string will be returned

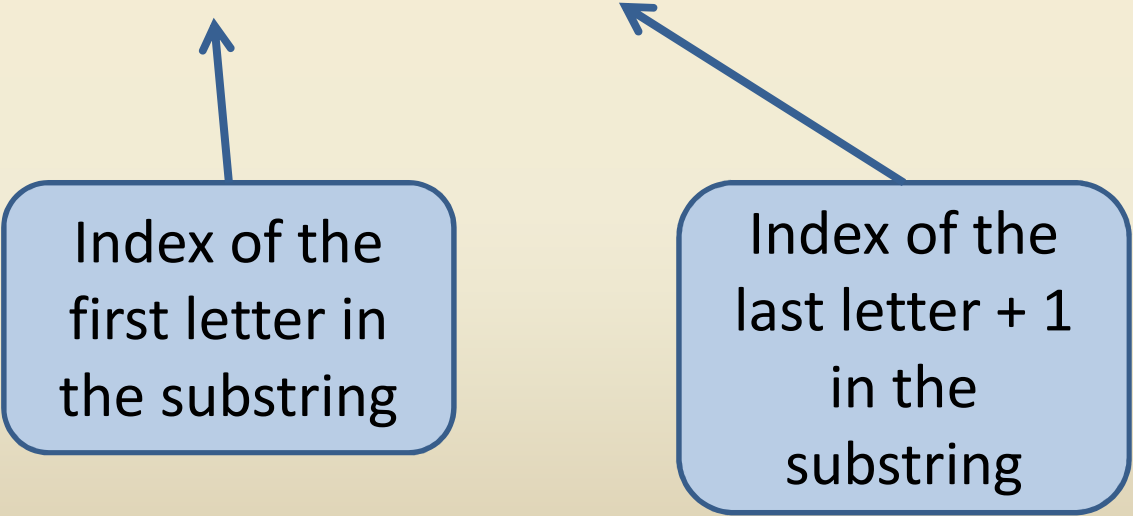
```
>>> T='This is a long test string'
>>> T[5:4]
''

>>> T[-2:3]
''
```

# String Slices

- Indices are not have to be sequential
- A third integer can be used to adjust the step size

index1 : index2 : step\_size



Index of the  
first letter in  
the substring

Index of the  
last letter + 1  
in the  
substring

# String Slices

- For example

3:8:2 (step size is 2)

means indices

3, 5, 7

- If no step size is given, it is assumed to be 1
- Step size can be negative
- For example

-1:-7:-1

means

-1, -2, -3, -4, -5, -6

# String Slices

```
>>> T='This is a long test string'
>>> T[2:9:3]
'ia'
>>> T[1:7]
'his is'
>>> T[11:7:-1]
'ol a'
>>> T[-1:-len(T)-1:-1]
'gnirts tset gnol a si sihT'
```

**T[-1:-len(T)-1:-1] inverts the string**

# String Slices

- If the first index is skipped (empty) the first possible index will be used

```
>>> T='This is a long test string'
>>> T[:5]
'This '
>>> T[: -1]
'This is a long test strin'
>>> T[: -10: -1]
'gnirts ts'
```

# String Slices

- If the last index is skipped (empty) the last possible index + 1 (or -1) will be used

```
>>> T='This is a long test string'
>>> T[2:]
'is is a long test string'
>>> T[2::-1]
'ihT'
>>> T[-5:]
'tring'
```

# String Operators

- + and \* operators are defined with strings
- However they have other meanings
  - '+' means concatenation of strings
  - '\*' means repetition of a string
- Examples

```
>>> str1="Yellow"  
>>> str2='car'  
>>> print str1+str2  
Yellowcar
```

```
>>> str2='car'  
>>> 3*str2  
'carcarcar'
```

# Examples

```
>>> mystr='car'
>>> ('yellow'+mystr)*5
'yellowcaryellowcaryellowcaryellowcaryellowcar'
>>> 'yellow'+mystr*5
'yellowcarcarcarcarcar'
>>> 'yellow'*3+mystr*5
'yellowyellowyellowcarcarcarcarcar'
>>> ('yellow'*3+mystr)*2
'yellowyellowyellowcaryellowyellowyellowcar'
```

# 'in' Operator

- The operator 'in' can be used to check the existence of a character or a substring within a string
- 'in' expression return a Boolean value

```
>>> T='Test string'
>>> 'Y' in T
False
>>> 'R' in T
False
>>> 'es' in T
True
>>> 't s' in T
True
>>> 'esk' in T
False
```

# String library

- There are many useful functions in string library  
    >>> import string
- String library has the following functions

Function	Meaning
capitalize(s)	copy of s, with first character is capitalized
capwords(s)	copy of s, with first character of each word is capitalized
center(s,width)	center s in a field of given width
count(s,sub)	count the number of occurrences of substring sub in s
find(s,sub)	find the first position where sub occurs in s
join(list)	concatenate list of strings into one string
ljust(s,width)	left justify s in a field of given width
lower(s)	copy of s in all lowercase characters
lstrip(s)	copy of s with leading white space removed

# String Library

Function	Meaning
<code>replace(s,oldsub,newsub)</code>	replace occurrences of oldsub with newsub
<code>rfind(s,sub)</code>	like find but returns the right-most position
<code>rjust(s,width)</code>	right justify s in a field of given width
<code>rstrip(s)</code>	copy of s with trailing white space removed
<code>split(s)</code>	splits s into a list of substrings
<code>upper(s)</code>	copy of s with all characters converted to upper case letters

# Examples

- You can use these functions in two different ways

```
>>> testString="today is rainy"
```

```
>>> string.upper(testString)
```

```
'TODAY IS RAINY'
```

```
>>> print(testString)
```

```
today is rainy
```

```
>>> testString.upper()
```

```
'TODAY IS RAINY'
```

```
>>> print(testString)
```

```
today is rainy
```

# Examples

```
'  
>>> string.split(testString)  
['today', 'is', 'rainy']  
>>> string.find(testString,'a')  
3  
>>> string.rfind(testString,'a')  
10  
>>> string.replace(testString,'a','*')  
'tod*y is r*iny'  
>>> string.center(testString,50)  
'          today is rainy          '
```

# Examples

- Some of these function can take arguments to refine their execution
- 'find' method takes a second argument the index where it should start searching

```
>>> str='Besiktas'
```

```
>>> str.find('s',3)
```

```
7
```

- Third argument is the index where find should stop searching

```
>>> str.find('s',3,5)
```

```
-1
```

# Examples

- Second argument for split tells it which character /substring to use for splitting

```
>>> string.split(testString,'a')
```

```
['tod', 'y is r', 'iny']
```

```
>>> string.split(testString,'ay')
```

```
['tod', ' is rainy']
```

# Immutable

- Strings are immutable (read-only) arrays
- Once a string is generated,
  - its characters can be accessed using indexes
  - However, a character within the string cannot be changed

```
>>> T='Test string'
```

```
>>> T[5]
```

```
's'
```

```
>>> T[5]='K'
```

```
Traceback (most recent call last):
```

```
  File "<string>", line 1, in <fragment>
```

```
builtins.TypeError: 'str' object does not support  
  item assignment
```

# String Comparison

- Two strings can be compared using
  - '==', '!='
  - '<', '>', '<=', '>='
- If two strings are the same '==' returns True, otherwise it returns False

```
>>> 'a' == 'b'
False
>>> 'a' == 'A'
False
'a' == 'a'
True
' a' == 'a'
False
```

# String Comparison

- If the strings are compared for equality, all characters (including white spaces) should be the same.
- '!=' is used to check if the strings are NOT the same.
- If strings are not equal, it returns True.
- If they are equal, it returns False.

```
>>> 'a' != 'b'
True
>>> 'a' == 'A'
True
'a' == 'a'
False
' a' == 'a '
True
```

# String Comparison

- How can we compare two strings for being greater or smaller?
- 'a' < 'b' ? True or False
- ASCII were used to compare strings in Python 2.x
- Python 3.x uses Unicode encoding for strings
- To compare two strings
  - Unicode for the first letter of both strings are compared. If one is bigger than the other, the string with the 'bigger' first letter is greater than the other. Remaining letters of the strings are skipped.

# String Comparison

- If first letters are the same, second letters are compared. If one is bigger than the other, the string with the 'bigger' second letter is greater than the other. Remaining letters of the strings are skipped.
- If second letters are also the same, third letters are compared. If one is bigger than the other, the string with the 'bigger' third letter is greater than the other. Remaining letters of the strings are skipped.
- ...




































# ASCII Table

Dec	Hx	Oct	Char	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr	Dec	Hx	Oct	Html	Chr
0	0	000	<b>NUL</b> (null)	32	20	040	&#32;	<b>Space</b>	64	40	100	&#64;	<b>@</b>	96	60	140	&#96;	<b>`</b>
1	1	001	<b>SOH</b> (start of heading)	33	21	041	&#33;	<b>!</b>	65	41	101	&#65;	<b>A</b>	97	61	141	&#97;	<b>a</b>
2	2	002	<b>STX</b> (start of text)	34	22	042	&#34;	<b>"</b>	66	42	102	&#66;	<b>B</b>	98	62	142	&#98;	<b>b</b>
3	3	003	<b>ETX</b> (end of text)	35	23	043	&#35;	<b>#</b>	67	43	103	&#67;	<b>C</b>	99	63	143	&#99;	<b>c</b>
4	4	004	<b>EOT</b> (end of transmission)	36	24	044	&#36;	<b>\$</b>	68	44	104	&#68;	<b>D</b>	100	64	144	&#100;	<b>d</b>
5	5	005	<b>ENQ</b> (enquiry)	37	25	045	&#37;	<b>%</b>	69	45	105	&#69;	<b>E</b>	101	65	145	&#101;	<b>e</b>
6	6	006	<b>ACK</b> (acknowledge)	38	26	046	&#38;	<b>&amp;</b>	70	46	106	&#70;	<b>F</b>	102	66	146	&#102;	<b>f</b>
7	7	007	<b>BEL</b> (bell)	39	27	047	&#39;	<b>'</b>	71	47	107	&#71;	<b>G</b>	103	67	147	&#103;	<b>g</b>
8	8	010	<b>BS</b> (backspace)	40	28	050	&#40;	<b>(</b>	72	48	110	&#72;	<b>H</b>	104	68	150	&#104;	<b>h</b>
9	9	011	<b>TAB</b> (horizontal tab)	41	29	051	&#41;	<b>)</b>	73	49	111	&#73;	<b>I</b>	105	69	151	&#105;	<b>i</b>
10	A	012	<b>LF</b> (NL line feed, new line)	42	2A	052	&#42;	<b>*</b>	74	4A	112	&#74;	<b>J</b>	106	6A	152	&#106;	<b>j</b>
11	B	013	<b>VT</b> (vertical tab)	43	2B	053	&#43;	<b>+</b>	75	4B	113	&#75;	<b>K</b>	107	6B	153	&#107;	<b>k</b>
12	C	014	<b>FF</b> (NP form feed, new page)	44	2C	054	&#44;	<b>,</b>	76	4C	114	&#76;	<b>L</b>	108	6C	154	&#108;	<b>l</b>
13	D	015	<b>CR</b> (carriage return)	45	2D	055	&#45;	<b>-</b>	77	4D	115	&#77;	<b>M</b>	109	6D	155	&#109;	<b>m</b>
14	E	016	<b>SO</b> (shift out)	46	2E	056	&#46;	<b>.</b>	78	4E	116	&#78;	<b>N</b>	110	6E	156	&#110;	<b>n</b>
15	F	017	<b>SI</b> (shift in)	47	2F	057	&#47;	<b>/</b>	79	4F	117	&#79;	<b>O</b>	111	6F	157	&#111;	<b>o</b>
16	10	020	<b>DLE</b> (data link escape)	48	30	060	&#48;	<b>0</b>	80	50	120	&#80;	<b>P</b>	112	70	160	&#112;	<b>p</b>
17	11	021	<b>DC1</b> (device control 1)	49	31	061	&#49;	<b>1</b>	81	51	121	&#81;	<b>Q</b>	113	71	161	&#113;	<b>q</b>
18	12	022	<b>DC2</b> (device control 2)	50	32	062	&#50;	<b>2</b>	82	52	122	&#82;	<b>R</b>	114	72	162	&#114;	<b>r</b>
19	13	023	<b>DC3</b> (device control 3)	51	33	063	&#51;	<b>3</b>	83	53	123	&#83;	<b>S</b>	115	73	163	&#115;	<b>s</b>
20	14	024	<b>DC4</b> (device control 4)	52	34	064	&#52;	<b>4</b>	84	54	124	&#84;	<b>T</b>	116	74	164	&#116;	<b>t</b>
21	15	025	<b>NAK</b> (negative acknowledge)	53	35	065	&#53;	<b>5</b>	85	55	125	&#85;	<b>U</b>	117	75	165	&#117;	<b>u</b>
22	16	026	<b>SYN</b> (synchronous idle)	54	36	066	&#54;	<b>6</b>	86	56	126	&#86;	<b>V</b>	118	76	166	&#118;	<b>v</b>
23	17	027	<b>ETB</b> (end of trans. block)	55	37	067	&#55;	<b>7</b>	87	57	127	&#87;	<b>W</b>	119	77	167	&#119;	<b>w</b>
24	18	030	<b>CAN</b> (cancel)	56	38	070	&#56;	<b>8</b>	88	58	130	&#88;	<b>X</b>	120	78	170	&#120;	<b>x</b>
25	19	031	<b>EM</b> (end of medium)	57	39	071	&#57;	<b>9</b>	89	59	131	&#89;	<b>Y</b>	121	79	171	&#121;	<b>y</b>
26	1A	032	<b>SUB</b> (substitute)	58	3A	072	&#58;	<b>:</b>	90	5A	132	&#90;	<b>Z</b>	122	7A	172	&#122;	<b>z</b>
27	1B	033	<b>ESC</b> (escape)	59	3B	073	&#59;	<b>;</b>	91	5B	133	&#91;	<b>[</b>	123	7B	173	&#123;	<b>{</b>
28	1C	034	<b>FS</b> (file separator)	60	3C	074	&#60;	<b>&lt;</b>	92	5C	134	&#92;	<b>\</b>	124	7C	174	&#124;	<b> </b>
29	1D	035	<b>GS</b> (group separator)	61	3D	075	&#61;	<b>=</b>	93	5D	135	&#93;	<b>]</b>	125	7D	175	&#125;	<b>}</b>
30	1E	036	<b>RS</b> (record separator)	62	3E	076	&#62;	<b>&gt;</b>	94	5E	136	&#94;	<b>^</b>	126	7E	176	&#126;	<b>~</b>
31	1F	037	<b>US</b> (unit separator)	63	3F	077	&#63;	<b>?</b>	95	5F	137	&#95;	<b>_</b>	127	7F	177	&#127;	<b>DEL</b>

Source: [www.LookupTables.com](http://www.LookupTables.com)

# Unicode

Codepage 857 - Latin 5 (Turkey)

	-0	-1	-2	-3	-4	-5	-6	-7	-8	-9	-A	-B	-C	-D	-E	-F
0-																
1-																
2-		!	"	#	\$	%	&	'	(	)	*	+	,	-	.	/
3-	0	1	2	3	4	5	6	7	8	9	:	;	<	=	>	?
4-	@	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
5-	P	Q	R	S	T	U	V	W	X	Y	Z	[	\	]	^	_
6-	`	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o
7-	p	q	r	s	t	u	v	w	x	y	z	{		}	~	
8-	Ç	ü	é	â	ä	à	å	ç	ê	ë	è	ï	î	ı	Ä	Å
9-	É	æ	Æ	ô	ö	ò	û	ù	İ	Ö	Ü	ø	£	Ø	Ş	ş
A-	á	í	ó	ú	ñ	Ñ	Ğ	ğ	¿	®	¬	½	¼	¡	«	»
B-					┌	Á	Â	À	©	≡	≡	≡	≡	≡	≡	≡
C-	L	┌	└	┌	—	+	ã	Ã	ℒ	ℒ	ℒ	ℒ	ℒ	ℒ	ℒ	ℒ
D-	ø	a	Ê	Ë	È	€	Í	Î	Ï	┌	┐	■	■	┌	Ì	■
E-	Ó	ß	Ô	Ò	õ	Õ	µ		×	Ú	Û	Ü	ì	ÿ	-	'
F-	-	±		¾	¶	§	÷	ˆ	°	ˆ	.	1	3	2	■	