Pet Feeder

Zeyu Xiong
Department of Computer Science
Binghamton University
Vestal, NY, USA
zxiong3@binghamton.edu

Jie Ren
Department of Computer Science
Binghamton University
Vestal, NY, USA
jren18@binghamton.edu

ABSTRACT
There are many ways to implement a pet feeder: you can set it to fill up the bowl at a certain time, you can command it to fill up whenever it gets empty, or maybe to give your dog food after they follow a set of orders that you taught them. In this specific project, we set the feeder to start beeping from time to time. Once the dog comes closer to the device, the PIR sensor recognizes it and the servo is triggered. In addition, we also decided to add the option to control the pet feeder from our mobile phone, using a pre-defined dashboard made with Freeboard.

KEYWORDS
Pet Feeder, PIR sensor, recognize mobile phone, Freeboard

INTRODUCTION
Our team want to build a pet feeder with Internet of Things technology. We make the feeder to sound from computer or from Internet. Once the pet comes closer to the device, the PIR sensor recognizes it and the servo is triggered.

DESIGN
ArduinoUno

ESP8266 ESP-01

SparkFun Servo - Metal Gear

Logic Level Converter - Bi-Directional
IMPLEMENTATION

According to the circuit, we wired all components in a correct way and build codes in Arduino IDE using C programming language. We split the program in several parts:

1. main frame.
2. WIFI module.
4. PIR sensor module.
5. Speaker part.

EVALUATION

We send signal from our mobile phone application and make speaker to sound and when the cat was coming the servo is motoring and food is served. For the demo, you can check our YouTube video. It’s a huge success.

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REFERENCES